

Recap: Dot product

- \vec{u} and \vec{v} are orthogonal iff $\vec{u} \cdot \vec{v} = 0$

12.4: Cross Product

Goal: given two vectors,

$$\vec{u} = \langle u_1, u_2, u_3 \rangle \text{ \& \> } \vec{v} = \langle v_1, v_2, v_3 \rangle$$

\mathbb{R}^3

construct a vector $\vec{w} = \langle w_1, w_2, w_3 \rangle \in \mathbb{R}^3$

that is orthogonal to both \vec{u} & \vec{v}

- (we will find \vec{w} canonically)

How? we know

$$\textcircled{1} \quad 0 = \vec{u} \cdot \vec{w} = u_1 w_1 + u_2 w_2 + u_3 w_3$$

$$\textcircled{2} \quad 0 = \vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + v_3 w_3$$

↳ whatever vector we find will satisfy this condition
(we want to compute $\langle w_1, w_2, w_3 \rangle = \vec{w}$)

could use elimination ↴

Aside

$$-ax + by = 0$$

$$\text{let: } x = b$$

$$\text{if } y = a$$

$$-ab + ba = 0$$

so we
are
done

- mult. $\textcircled{1}$ by v_3 & $\textcircled{2}$ by u_3 to get:

$$0 = v_3(\vec{u} \cdot \vec{w}) = (u_1 v_3) w_1 + (u_2 v_3) w_2 + (u_3 v_3) w_3$$

$$0 = u_3(\vec{v} \cdot \vec{w}) = (u_3 v_1) w_1 + (u_3 v_2) w_2 + (u_3 v_3) w_3 \quad \text{same}$$

- subtract $\textcircled{2}$ from $\textcircled{1}$ ↴

$$\textcircled{3} \quad 0 = v_3(\vec{u} \cdot \vec{w}) - u_3(\vec{v} \cdot \vec{w})$$

$$0 = (u_1 v_3 - u_3 v_1) w_1 + (u_2 v_3 - u_3 v_2) w_2$$

$$= -(- (u_1 v_3 - u_3 v_1) w_1 + (u_2 v_3 - u_3 v_2) w_2)$$

- $\textcircled{3}$ has at least the solution

$$\begin{cases} w_1 = u_2 v_3 - u_3 v_2 \\ w_2 = -(u_1 v_3 - u_3 v_1) \end{cases}$$

$$\rightarrow 0 = u_1 w_1 + u_2 w_2 + u_3 w_3$$

$$= u_1 (u_2 v_3 - u_3 v_2) + u_2 (- (u_1 v_3 - u_3 v_1)) + u_3 w_3$$

$$= u_1 u_2 v_3 - u_1 u_3 v_2 - u_1 u_2 v_3 + u_2 u_3 v_1 + u_3 w_3$$

- inputting these to $\textcircled{1}$ we obtain:

$$= u_3 (u_2 v_1 - u_1 v_2 + w_3)$$

* either $u_3 = 0$ or $w_3 = u_1 v_2 - u_2 v_1$.

Claim: modulo the detail that u_3 may be 0, we have a solution: $\vec{w} = \langle u_2 v_3 - u_3 v_2, (u_1 v_3 - u_3 v_1), u_1 v_2 - u_2 v_1 \rangle$
↳ check it by plugging in (check symmetrically)

Determinant: The determinant of the 2×2 matrix $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is $\det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$

• the determinant of the 3×3 matrix $\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$ is $\det \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$

(ex) compute

$$\det \begin{bmatrix} -1 & 3 & 7 \\ 0 & -1 & 1 \\ 1 & 0 & 1 \end{bmatrix} : \quad \text{solution} \quad \Downarrow$$

$$\det \begin{bmatrix} -1 & 3 & 7 \\ 0 & -1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$

$$= -1 \det \begin{bmatrix} 3 & 7 \\ 0 & 1 \end{bmatrix} - 3 \det \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} + 7 \det \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

* take product of diagonals & (-) *

$$= -1(-1 \cdot 1 - 1 \cdot 0) - 3(0 \cdot 1 - 1 \cdot 1) + 7(0 \cdot 0 - (-1)(1))$$

$$= -1(-1) - 3(-1) + 7(1)$$

$$= 1 + 3 + 7 = 11$$

Defn: Let $\vec{u} = \langle u_1, u_2, u_3 \rangle$, $\vec{v} = \langle v_1, v_2, v_3 \rangle \in \mathbb{R}^3$

the cross product of \vec{u} with \vec{v} is:

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$

$$\text{Check: } \vec{u} \times \vec{v} = \vec{i} \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} - \vec{j} \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} + \vec{k} \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}$$

$$= (u_2 v_3 - u_3 v_2) \vec{i} - (u_1 v_3 - u_3 v_1) \vec{j} + (u_1 v_2 - u_2 v_1) \vec{k}$$

some as the
w band on
previous
page

$$\vec{w} = \langle u_2 v_3 - u_3 v_2, (u_1 v_3 - u_3 v_1), u_1 v_2 - u_2 v_1 \rangle$$

CROSS PRODUCT

* this has to be done in \mathbb{R}^3 , much more would be needed to do in \mathbb{R}^4 (including more vectors)

• the cross product is a vector operation

(vector in $\mathbb{R}^3 \times$ vector in $\mathbb{R}^3 \Rightarrow$ vector in \mathbb{R}^3)
(cross)

some examples

$\vec{0} \times \vec{1}$, undefined, $\vec{1}$ is not a vector

$\langle 1, 1 \rangle \times \langle 3, 2 \rangle$ - undefined, not in \mathbb{R}^3

Proposition (Algebraic properties of cross product):

• Let $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^3$ and $c \in \mathbb{R}$
received commutative

① $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$ (showing it the opp way, but same idea)

$$\text{proof: } \vec{v} \times \vec{u} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ u_1 & u_2 & u_3 \end{vmatrix} = \vec{i} \begin{vmatrix} v_2 & v_3 \\ u_2 & u_3 \end{vmatrix} - \vec{j} \begin{vmatrix} v_1 & v_3 \\ u_1 & u_3 \end{vmatrix} + \vec{k} \begin{vmatrix} v_1 & v_2 \\ u_1 & u_2 \end{vmatrix}$$

$$= (v_2 u_3 - v_3 u_2) \vec{i} - (v_1 u_3 - v_3 u_1) \vec{j} + (v_1 u_2 - v_2 u_1) \vec{k}$$

$$= \langle v_2 u_3 - v_3 u_2, -(v_1 u_3 - v_3 u_1), v_1 u_2 - v_2 u_1 \rangle$$

$$= \langle v_3 u_2 - u_3 v_2, -(u_1 v_3 - u_3 v_1), u_1 v_2 - u_2 v_1 \rangle$$

$$= -\vec{u} \times \vec{v}$$

$$(2) (\vec{c}\vec{u}) \times \vec{v} = \vec{c}(\vec{u} \times \vec{v}) = \vec{u} \times (\vec{c}\vec{v})$$

$$(3) \vec{u} \times (\vec{v} + \vec{w}) = (\vec{u} \times \vec{v}) + (\vec{u} \times \vec{w}) \quad \text{: distribution on left}$$

$$(4) (\vec{u} + \vec{v}) \times \vec{w} = (\vec{u} \times \vec{w}) + (\vec{v} \times \vec{w}) \quad \text{: distribution on right}$$

$$(5) \vec{u} \cdot (\vec{v} \times \vec{w}) = (\vec{u} \times \vec{v}) \cdot \vec{w} \quad * \text{ not associative bcs } \cdot \text{ is a diff. operation than } \times$$

$$(6) \vec{u} \times (\vec{v} \times \vec{w}) = (\vec{u} \cdot \vec{w})\vec{v} - (\vec{u} \cdot \vec{v})\vec{w} \quad * \text{ NOT Associative } \therefore () \text{ can't shift}$$

Properties (Geometric of cross product):

- Let $\vec{u}, \vec{v} \in \mathbb{R}^3$

$$(1) \vec{u} \times \vec{v} \text{ is orthogonal to both } \vec{u} \text{ \& } \vec{v}$$

$$(2) |\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin \theta \quad \text{w/ } \theta \text{ the angle between } \vec{u} \text{ \& } \vec{v}$$

$$(3) \vec{u} \times \vec{v} = \vec{0} \quad \text{iff } \vec{u} \parallel \vec{v} \text{ (parallel)}$$